

Six-player maximum roster with 3 players on the field at a time.
No double rostering within divisions will be allowed.
There are no goalkeepers in $3 \vee 3$.
Roster subs after team's first game must be approved by a tournament official.
Field Dimensions: Length-30 yards, Width-20 yards.

## Goal Box:

The goal box is $8 \mathrm{ft} \times 4 \mathrm{ft}$.
The goals are $3 \mathrm{ft} \times 5 \mathrm{ft}$
Players are not allowed to touch the ball in the goal box and there is no standing in the goal box. If attacking team touches the ball in the opponent's goal box, a goal kick is awarded to the opposing side.

If a defending team touches the ball while their body is in their own goal box, a penalty kick is awarded to the opposing side.

## Goal Scoring:

A goal may only be scored from a touch within a team's offensive half of the field. No Slide Tackling

## Uniforms:

All players must wear like-colored jerseys/shirts during play and each team must have an alternate color.
Shin guards are Mandatory

## Game Duration:

(2) 12-minute halves separated by a 2-minute halftime. No time outs! Substitution is on the fly. Substitutions must be from half field.

## Penalty Kicks:

Direct kick taken from middle of the centerline. All players stand to side. If no goal is scored, play is restarted by a goal kick for the opposing team.

## Goal Kicks:

Taken from anywhere along the endline of the field.

## Kick-Ins:

All indirect. Ball is kicked into play from the sidelines instead of thrown in. Must be kicked below the knee(except for Goal Kicks and Corners).

## General:

No Offside in $3 V 3$ Soccer.
Teams are guaranteed no less than 3 games in the tournament. Division champions to receive awards for $1_{\text {st }}$ place finishes.
Entry fee is non-refundable.
Teams will be placed into age groups based on the oldest team member's birthdate. In unexpected instances teams will be placed in an age group and skill level, that we feel will be the best fit for your team. ${ }^{* *}$ All players must carry proof of age ${ }^{* *}$
Any player or coach that demonstrates unsportsmanlike behavior (i.e.: violent play, swearing, fighting, spitting) may be asked to sit out, get suspended for a game, asked to leave the premises. NONE of this behavior will not be tolerated!!!

Rules subject to change, Tournament Director has final say.

## ADVANCEMENT RULES

## 1st Tiebreaker = POINTS

Most points in preliminary games, based on 3 points for WIN, 1 point for TIE, and 0 points for LOSS.

2nd Tiebreaker = HEAD-TO-HEAD (Head to Head does not apply during BONUS game)
Teams tied in points will resolve to HEAD-TO-HEAD records for determining advancement. Does not apply when more than two teams are tied in a division.

## 3rd Tiebreaker = BONUS POINTS

Maximum of 3 BONUS points awarded per game for goal differential (i.e. difference between number of goals scored and number of goals allowed). A game ending in a score of 6-3 awards 3 BONUS points to the winning team, while a game ending in a score of 5-1 still only awards 3 BONUS points to the winning team

## 4th Tiebreaker= FEWEST GOALS ALLOWED

Teams tied in points and bonus points with no head-to-head result, advancement will be determined by the team that allowed the fewest number of goals in preliminary play.

## 5th Tiebreaker $=\mathbf{3}$ PLAYER SHOOTOUT

When all other tiebreaker criteria fail, advancement will be determined by a 3 player shootout with penalty kicks taken from the center line. Shootout continues in this best out of three style until a winner is declared for advancement.

## FINALS PROCEDURE

Preliminary games may end in ties, however FINALS matches cannot. For this reason, the following format is presented for FINALS games that end regulation time in a draw:
-(1) 2-minute overtime period is played, just as in regulation time. If no winner after overtime period move to next procedure.
-3 Player shootout is conducted (as penalty kicks from the center line) with the best of three winning the match. If no winner after this initial shootout...move to next procedure.
-Golden goal. (1) player from each team will shoot (as penalty kicks from the center line) until a team fails to match their opponents score.

